**Project Planning Phase**

**Project Planning Template (Product Backlog, Sprint Planning, Stories, Story points)**

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| --- | --- |
| Date | 15 June 2024 |
| Team ID | SWTID1720194751 |
| Project Name | Flight Booking App(Fly High) |
| Maximum Marks | 4 Marks |

**Product Backlog, Sprint Schedule, and Estimation (2 Marks)**

Use the below template to create product backlog and sprint schedule

| **Sprint** | **Functional Requirement (Epic)** | **User Story Number** | **User Story / Task** | **Story Points** | **Priority** | **Team Members** |
| --- | --- | --- | --- | --- | --- | --- |
| Sprint-1 | Registration | USN-1 | As a user, I can register for the application by entering my email, password, and confirming my password. | 2 | High | Parth Suri  Adi Seth  Aprajita Nandkeuliar  Sanjay Swami |
| Sprint-1 |  | USN-2 | As a user, I will receive confirmation email once I have registered for the application | 2 | Medium | Parth Suri  Adi Seth  Aprajita Nandkeuliar  Sanjay Swami |
| Sprint-2 | Registration | USN-3 | As a user, I can register for the application through Facebook | 1 | Very Low | Parth Suri  Adi Seth  Aprajita Nandkeuliar  Sanjay Swami |
| Sprint-2 |  | USN-4 | As a user, I can register for the application through Gmail | 2 | High | Parth Suri  Adi Seth  Aprajita Nandkeuliar  Sanjay Swami |
| Sprint-3 | Login | USN-5 | As a user, I can log into the application by entering email & password | 1 | High | Parth Suri  Adi Seth  Aprajita Nandkeuliar  Sanjay Swami |
| Sprint 4 | Dashboard | USN-6 | As a user, I can proceed with accessing the application after logging into it. | 2 | Hight | Parth Suri  Adi Seth  Aprajita Nandkeuliar  Sanjay Swami |
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|  |  |  |  |  |  |  |

**Project Tracker, Velocity & Burndown Chart: (2 Marks)**

| **Sprint** | **Total Story Points** | **Duration** | **Sprint Start Date** | **Sprint End Date (Planned)** | **Story Points Completed (as on Planned End Date)** | **Sprint Release Date (Actual)** |
| --- | --- | --- | --- | --- | --- | --- |
| Sprint-1 | 20 | 4 Days | 15 June 2024 | 19 June 2024 | 20 | 18 June 2024 |
| Sprint-2 | 20 | 4 Days | 19 June 2024 | 23 June 2024 | 20 | 22 June 2024 |
| Sprint-3 | 20 | 4 Days | 23 June 2024 | 27 June 2024 | 20 | 27 June 2024 |
| Sprint-4 | 20 | 15 Days | 27 June 2024 | 12 July 2024 |  |  |
|  |  |  |  |  |  |  |
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|  |  |  |  |  |  |  |

**Velocity:**

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let’s calculate the team’s average velocity (AV) per iteration unit (story points per day)



**Burndown Chart:**

A burndown chart is a graphical representation of work left to do versus time. It is often used in agile[software development](https://www.visual-paradigm.com/scrum/what-is-agile-software-development/) methodologies such as [Scrum](https://www.visual-paradigm.com/scrum/scrum-in-3-minutes/). However, burn down charts can be applied to any project containing measurable progress over time.

[**https://www.visual-paradigm.com/scrum/scrum-burndown-chart/**](https://www.visual-paradigm.com/scrum/scrum-burndown-chart/)

[**https://www.atlassian.com/agile/tutorials/burndown-charts**](https://www.atlassian.com/agile/tutorials/burndown-charts)

**Reference:**

[**https://www.atlassian.com/agile/project-management**](https://www.atlassian.com/agile/project-management)

[**https://www.atlassian.com/agile/tutorials/how-to-do-scrum-with-jira-software**](https://www.atlassian.com/agile/tutorials/how-to-do-scrum-with-jira-software)

[**https://www.atlassian.com/agile/tutorials/epics**](https://www.atlassian.com/agile/tutorials/epics)

[**https://www.atlassian.com/agile/tutorials/sprints**](https://www.atlassian.com/agile/tutorials/sprints)

[**https://www.atlassian.com/agile/project-management/estimation**](https://www.atlassian.com/agile/project-management/estimation)

[**https://www.atlassian.com/agile/tutorials/burndown-charts**](https://www.atlassian.com/agile/tutorials/burndown-charts)